# The Devil to Pay - Order Chit Construction & Play Notes





#### -- Construction notes --

- 1. Print chits on a white adhesive label (ex: mailing label).
- 2. Cover with a layer of clear packing tape (to make water resistant)
- 3. Cut out individually
- 4. Apply to both sides of an 'Alphabet Tile' (ex: scrabble piece)
  - Google 'Alphabet Tile' to find & purchase inexpensive ones

## -- Playing notes --

Set up...

- 1. Place the chits in small bag (a 'Crown Royal' bag works great)
- 2. Give the bag a shake

### Play...

- 1. Pull a chit out of the bag and hold it (undisclosed) over the table
- 2. Ask for 'Skedaddles'
  - If there are no Skedaddles, drop the Chit on the table and play accordingly
  - Blue Chits indicate Union acting first, Grey Chits indicate Confederate acting first
- 3. Repeat until the second 'Whiskey' chit is drawn (ending the turn)

# -- Carpe Diem Note --

Keep the 4 white Chits separate from the bag

- When a 'Carpe Diem' is drawn, hold one of the white Chits (undisclosed over the table)...
- If the winner of the 'Carpe Diem' hesitates giving an order, drop the White Chit. The White Chit immediately becomes their 'Carpe Diem' order

